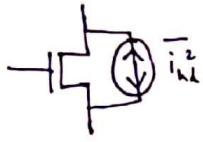


# Noise in MOSFETs

Thermal noise

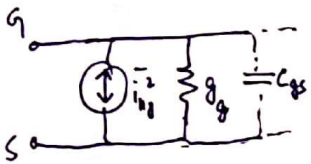
$$\overline{i_{nk}^2} = 4KT \delta g_{do} B$$



- Thermal noise
- From channel cz channel is essentially a voltage controlled resistor
- $g_{do}$  is drain-source conductance at  $V_{DS}=0$
- $\delta$  is process dependent factor
  - $\delta = 1$  at  $V_{DS}=0$  (means in triode)
  - $\delta = \frac{2}{3}$  in saturation for long-channel
  - $\delta = 2-3$  for short channel due to carrier heating by presence of large electric field. Therefore, you should try to make  $V_{DS}$  smaller. Like just out of triode. Don't go deep in saturation.

## Blue noise

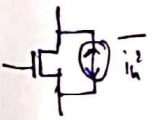
$$\overline{i_{ng}^2} = 4KTS g_g B$$



- Blue noise because  $g_g$  increases with frequency
- noise in channel gets capacitively coupled to gate
- $g_g = \frac{\omega^2 C_{gs}^2}{5 g_{do}}$
- Important to notice that it is a current source at gate
- $\overline{i_{ng} i_{nk}^*} = c \sqrt{\overline{i_{ng}^2} \cdot \overline{i_{nk}^2}}$  where  $c$  is correlation coeff and usually imaginary

## Flicker noise

$$\overline{i_n^2} = K \cdot \frac{1}{f} \cdot \frac{g_m^2}{WL C_{ox}} \cdot B \quad \text{OR} \quad K \cdot \frac{1}{f} \cdot \frac{1}{WL} \cdot \omega_T^2 \cdot B$$



- Charge trap and release produce fluctuations in channel potential which is what we call noise
- Bigger device & thin dielectric would increase gate capacitance which in turn would smooth out these fluctuations

## epi noise

$$\overline{i_n^2} = 4KTR_{sub} g_{mb}^2 B$$



- Thermal noise of resistance between back gate and body
- Produced as drain-source current like  $\overline{i_{nk}^2}$
- We compare this noise to the one coming from source  $R_s$  and we say this noise should be much smaller than  $R_s$  one
 
$$g_{mb}^2 R_{sub} \ll g_m^2 R_s$$
- To reduce  $R_{sub}$ , we should put many taps. Break big transistors into small ones and put taps around em.

## Noise parameters

- We can use two port noise parameters ( $R_N, G_u, G_c, B_c$ ) to compare two technologies
- to find out how much NF would degrade if noise mismatch etc.

### Derivation

$$F = \frac{\text{Total noise power}}{\text{noise power due to source}}$$

$$= \frac{\overline{i_s^2} + |\overline{i_n} + Y_S \overline{V_n}|^2}{\overline{i_s^2}}$$

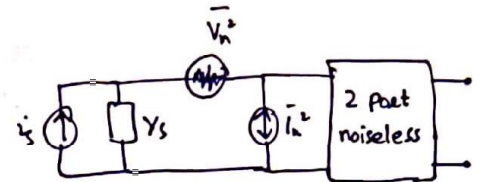
Since  $i_n$  is usually partly correlated with  $e_n$

$$\therefore i_n = i_u + i_c \quad \& \quad i_c = Y_c \overline{V_n} \rightarrow \text{So basically } Y_c \text{ links } V_n \text{ to } i_n$$

$$= 1 + \frac{|\overline{i_u} + (Y_c + Y_S) \overline{V_n}|^2}{\overline{i_s^2}}$$

$$= 1 + \frac{\overline{i_u^2} + |Y_c + Y_S|^2 \overline{V_n^2}}{\overline{i_s^2}}$$

We can represent  $\overline{V_n^2}$  by  $R_N = 4KTB$   
 $\overline{i_u^2}$  by  $G_u = \overline{i_u^2} / 4KTB$   
 $\overline{i_s^2}$  by  $G_s = \overline{i_s^2} / 4KTB$



( $\overline{V_n^2}$  and  $\overline{i_n^2}$  are sufficient and mandatory to capture two port noise of linear circuit)

So we can write above expression in terms of  $R_N, G_u, G_c, B_c, G_s, B_s$  and deviate the expression to find out minima for F

$$\text{Derivate w.r.t } B_s \text{ gives } \rightarrow B_{opt} = -B_c$$

$$\text{Derivate w.r.t } G_s \text{ gives } \Rightarrow G_{opt} = \sqrt{\frac{G_u}{R_N} + G_c^2}$$

Put these value in F to get  $F_{min}$

$$F_{min} = 1 + 2R_N \left( \sqrt{\frac{G_u}{R_N} + G_c^2} + G_c \right)$$

We can then express F as:

$$F = F_{min} + \frac{R_N}{G_s} [Y_S - Y_{opt}]^2$$

### Derivation of MOSFET Noise parameters

$$\overline{V_n^2} = \frac{\overline{i_{nd}^2}}{g_m^2} = \frac{4KT\delta g_{do} B}{g_m^2} \rightarrow R_N = \frac{\delta g_{do}}{g_m^2}$$

$$\overline{i_{n1}^2} = \frac{\overline{i_{nd}^2}}{g_m^2} \cdot (j\omega C_{gs})^2 = \overline{V_n^2} \cdot (j\omega C_{gs})^2 \rightarrow Y_c = j\omega C_{gs} \quad (\text{if there is no correlated noise})$$

But we have gate noise partly correlated

$$\overline{i_{n2}^2} = \overline{V_n^2} \cdot Y_c^2$$

$$\overline{i_{n2}^2} = \frac{\overline{i_{nd}^2}}{g_m^2} \cdot Y_c^2 \rightarrow Y_c = g_m \cdot \sqrt{\frac{\overline{i_{n2}^2}}{\overline{i_{nd}^2}}} = g_m \cdot \sqrt{\frac{|C|^2 \overline{i_{ng}^2}}{\overline{i_{nd}^2}}} = g_m \cdot \sqrt{\frac{4KT\delta \cdot \omega^2 C_{gs}^2 / 5 g_{do}}{4KT\delta g_{do}}}$$

$$= \frac{g_m \cdot C}{g_{do}} \sqrt{\frac{\delta}{5\sigma}} \omega C_{gs}$$

We used  $\overline{i_c^2} = |c|^2 \overline{i_{ng}^2} \rightarrow$  This is only true for magnitude. Otherwise there is imaginary component. Refer Thomas Lee. He derives  $Y_c$  from gate noise differently. However, knowing that  $c$  is imaginary we arrive at same result.

$$\rightarrow Y_c = j\omega C_{gs} + \frac{g_{do}}{g_{do}} \cdot j c \sqrt{\frac{\delta}{5\delta}} \cdot \omega C_{gs}$$

$$\boxed{Y_c = j\omega C_{gs} (1 + \alpha |c| \sqrt{\frac{\delta}{5\delta}})} \quad \text{where } \alpha = \frac{g_m}{g_{do}}$$

$\rightarrow$  This shows correlation impedance is different than input impedance ( $Z_{in} = j\omega L_p$ )  
So this also indicates that conjugate and noise match are different. Remember we need  $-B_c$  for noise matching.

$\rightarrow$  We can also see  $-B_c$  is negative cap.  $\therefore$  noise match is inherently narrowband if we use inductor for source impedance because  $-C$  and  $+L$  have different frequency behavior.

$\rightarrow$  Uncorrelated noise from gate does not have imaginary component  $\because$  it is only given by  $G_u$ . There is no  $B_u$ . Correlated has imaginary component  $\because$  of imaginary  $c$ .

$$\therefore \overline{i_{ng}^2} = (\overline{i_{ngc} + i_{ngu}})^2 = 4KTBR\delta g_g |c|^2 + \underbrace{4KTBR\delta g_g (1-|c|^2)}_{i_{ngu}}$$

Putting  $g_g$  in there, we get

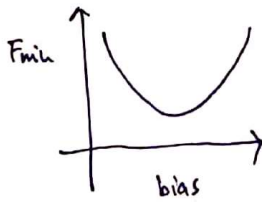
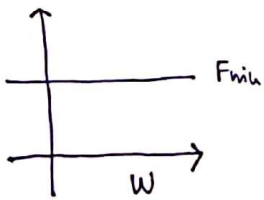
$$\boxed{G_u = \frac{\delta \omega^2 C_{gs}^2 (1-|c|^2)}{5 g_{do}}$$

We can get  $F_{min}$  now as:

$$\boxed{F_{min} = 1 + \frac{2}{\sqrt{5}} \frac{\omega}{\omega_T} \sqrt{\gamma \delta (1-|c|^2)}}$$

Also with shorter channel  $F_{min}$  goes down because increase in  $\omega_T$  is more than increase in  $\gamma, \delta$  factors.

Interesting to note that with bigger device size  $F_{min}$  does not change but  $F$  goes down because  $R_n$  goes down.  $\therefore$  Use bigger device  $[F = F_{min} + \frac{R_n}{R_s} (\gamma - R_n)^2]$



$F_{min}$  has no dependence on device width because  $\gamma, \delta$  and  $c$  are width independent factors (more process related)

Also  $\omega_T$  does not change because  $g_m$  &  $C_{gs}$  scales proportionally.

$\rightarrow$  At low bias  $\gamma$  and  $\delta$  are very high. e.g.  $\gamma=1$  in triode.  $\omega_T$  is also low.

$\rightarrow$  At high bias  $\omega_T$  is high but  $\gamma$  and  $\delta$  are high again because of carrier heating.

$\rightarrow \therefore$  there is optimal bias

$\rightarrow$  At low freq, flicker noise is dominant

$\rightarrow$  Other than that noise increases

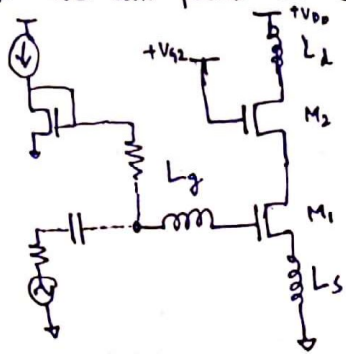
with high freq because

$\rightarrow \omega/\omega_T$  decreases

$\rightarrow \delta$  "blue noise" happens (gate induced noise)

# LNA Design

\* We will focus on cascode as it is pretty much the standard.



My way:

- ① As  $F_{min}$  has optima for bias, choose bias for optima point.
- ② Increase device size to get required  $Q$  of network.

$$Q = \frac{1}{\omega C_{gs} \cdot 2R_s} \quad (\text{when input is designed to be matched})$$

↑ Device ↓  $Q$  ↑ BW

- ③ Add  $L_s$  to introduce  $\omega_T L_s$  real part in  $Z_{in}$ .
- ④ Add  $L_g$  so that  $L_g + L_s$  resonate  $C_{gs}$  out. Now you have pure real input resistance.
- ②a Use smallest channel length as it has lower  $F_{min}$  because  $\omega_T$  increases. Note you can also increase  $\omega_T$  by bias but  $\gamma$  and  $\delta$  also increases which may counter the effect.
- ②b Bigger width is also better because it reduces  $R_n$ . Hence, sensitivity to noise mismatch is reduced.
- ⑤ For  $M_2$ , you want to increase its size to increase its  $g_m$  and thus reduce  $M_1$  gain. This will reduce miller effect. Otherwise  $C_{gd}$  will reduce real part of  $M_1$  as:

$$Re(Z_{in}) = \frac{\omega_T L_s}{1 + 2C_{gd}/C_{gs}}$$

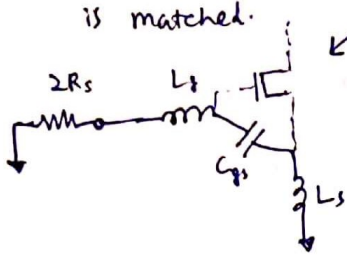
However, this big size will add too much cap at <sup>intermediate</sup> paras node increasing  $M_2$  noise contribution which starts to act after this frequency  $(2\pi \omega \cdot C_x)^{-1}$  where  $C_x$  is cap at intermediate noise.

Considering this you may want to decrease  $M_2$  size but you will run into real part and larger overdrive problems. ∴  $M_2$  best size is same as  $M_1$ . This way you can also easily merge  $M_1$  drain and  $M_2$  source, reducing cap further. You can also pull out more current from  $M_2$  source just to decrease  $M_1$  gain by enhancing  $M_2$   $g_m$ .

- ⑥ Choose  $L_d$  to resonate out parasitic cap at drain. You may choose input and output resonance freq to be little different to enhance BW.
- ⑦  $V_{gs2}$  bias is normally chosen to be  $V_{DD}$  but it has two problems:
  - (i) Max voltage swing at output is reduced. The minimum it can go now is  $V_{DD} - V_{th}$  whereas if you choose  $V_{gs2}$  to be  $2V_{gs} - V_{th}$  then it can go upto  $2V_{ov}$ .
  - (ii) Also  $V_{gs2} = V_{DD}$  will make  $V_{ovs2}$  large which may increase  $\gamma$  by carrier heating.
 ∴ Choose  $V_{gs2}$  which will bias  $M_2$  just outside triode (Not too deep saturation)

## Interesting Facts

- \*  $G_m$  of LNA is independent of device size at resonance given that input is matched.



← equivalent circuit at resonance

Note: we have  $2R_s$  ( $R_s$  from source +  $R_s$  of  $Z_{in}$ )

if  $\frac{V}{2}$  is voltage across  $R_s$  ( $\because$  if  $V$  is source voltage, it is divided by 2 between  $R_s$ )  
 $\rightarrow Q \frac{V}{2}$  is voltage across  $C_{gs}$

$\therefore$  voltage is  $Q$  times higher or  $G_m = Q g_m$

$$\text{As } Q = \frac{1}{\omega C_{gs} \cdot 2R_s} \rightarrow G_m = \frac{g_m}{C_{gs}} \cdot \frac{1}{\omega} \cdot \frac{1}{2R_s} = \frac{\omega_T}{2\omega R_s}$$

$\rightarrow$  So you can only increase  $G_m$  by increasing device bias (thus,  $\omega_T$ ) (intuitively,  $\uparrow$  device  $\Rightarrow \downarrow$   $G_m$  remains same)

- \* A capacitive degeneration can introduce -ive real part.  $\therefore$  be careful about source to substrate  $C_{gs}$ .

- \* Inductive degeneration does not increase NF.  $\therefore \Gamma_{opt}$  stays unaffected.

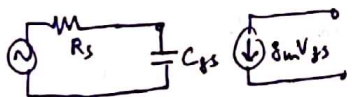
$\rightarrow$  To understand this

consider,



$$NF = 1 + \left(\frac{\gamma}{\alpha}\right) \cdot \frac{1}{g_m R_s}$$

with input  $C_{gs}$



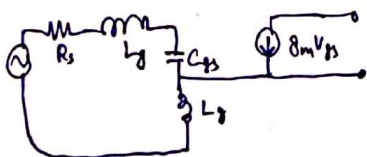
$$NF = 1 + \left(\frac{\gamma}{\alpha}\right) \cdot \frac{1}{g_m R_s} \cdot \omega^2 R_s^2 C_{gs}^2 \quad \text{OR} \quad 1 + \frac{\gamma}{\alpha} \cdot g_m R_s \cdot \left(\frac{\omega}{\omega_T}\right)^2$$

here  $\omega^2 R_s^2 C_{gs}^2$  always  $\gg 1$

$\therefore$  NF increased.

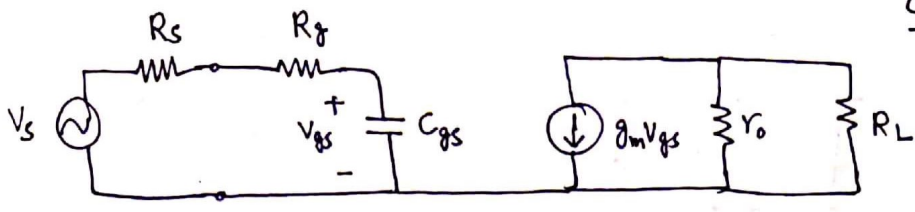
Intuitively  $G_m$  decreased because of voltage division at input  $\therefore$  signal gain decreased but output is still producing with actual ' $g_m$ '

with degeneration & resonance



Now, output noise current reduced by  $\frac{1}{2}$  in amplitude or  $\frac{1}{4}$  in power. Because part of it flows through input and activates it  $g_m$ , which produces correlated noise at output with opposite sign. We can see mathematically that it produces  $-2i_d/2$  noise at output, which cancels  $2i_d$  and only  $i_d/2$  flows at output.  $\therefore$  NF should decrease. However,  $G_m$  is decreased also (now  $\frac{\omega_T}{\omega \cdot 2R_s}$ ) which reduces signal gain again.  $\therefore$  Overall NF remains same.

$$NF = 1 + \frac{\gamma}{\alpha} \cdot g_m R_s \cdot \left(\frac{\omega}{\omega_T}\right)^2$$



$$\overline{V_g^2} = 4KTR_g$$

$$\overline{V_s^2} = 4KTR_s$$

$$\overline{i_d^2} = 4KT\delta g_m \text{ (long channel) } \quad \text{otherwise } g_{dp} \delta = g_m \cdot \frac{\delta}{\alpha}$$

$$\overline{i_L^2} = 4KTA_L$$

$$\overline{i_T^2} = \overline{i_d^2} + \overline{i_L^2} + G_m^2 (\overline{V_g^2} + \overline{V_s^2})$$

where  $G_m = \frac{1/sC_{gs}}{1/sC_{gs} + R_s + R_g} \cdot g_m = \frac{g_m}{1 + sC_{gs}(R_s + R_g)}$

Input-referred noise voltage

$$\frac{\overline{i_d^2}}{G_m^2} + \frac{\overline{i_L^2}}{G_m^2} + \overline{V_g^2} + \overline{V_s^2} = \overline{V_{in}^2}$$

Divide by  $\overline{V_s^2}$  to get NF

$$NF = 1 + \frac{\overline{V_g^2}}{\overline{V_s^2}} + \frac{\overline{i_d^2} + \overline{i_L^2}}{G_m^2 \overline{V_s^2}}$$

$$= 1 + \frac{4KTR_g}{4KTR_s} + \frac{4KT\delta g_m + 4KTA_L}{4KTR_s} \cdot \frac{1}{G_m^2}$$

$$= 1 + \frac{R_g}{R_s} + \left( \frac{\delta g_m}{R_s} + \frac{1}{R_L R_s} \right) \cdot \frac{1}{G_m^2}$$

We need to take magnitude of  $G_m \rightarrow$  so  $|G_m|^2$  because NF is a real quantity

$$NF = 1 + \frac{R_g}{R_s} + \left( \frac{\delta g_m}{R_s} + \frac{1}{R_L R_s} \right) \left( 1 + \omega^2 C_{gs}^2 (R_s + R_g)^2 \right) \frac{1}{g_m^2}$$

Good layout  $\rightarrow R_s \gg R_g$  so  $R_s + R_g \approx R_s$

Say high freq  $\rightarrow \omega^2 C_{gs}^2 R_s^2 \gg 1$

$$NF = 1 + \frac{R_g}{R_s} + \frac{\delta g_m}{R_s} \cdot \frac{\omega^2 C_{gs}^2 R_s^2}{g_m^2} + \frac{\omega^2 C_{gs}^2 R_s^2}{R_L R_s g_m^2}$$

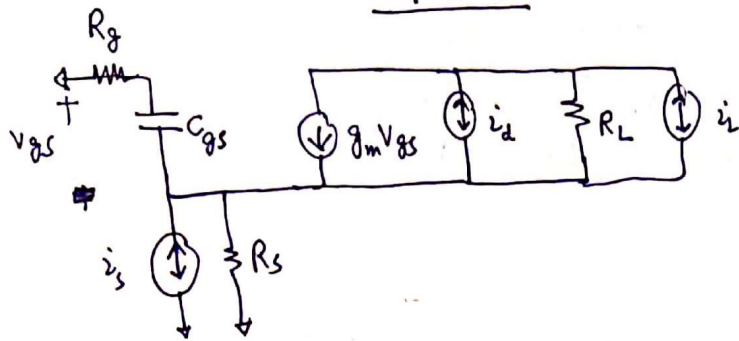
$$= 1 + \delta \left( \frac{\omega}{\omega_T} \right)^2 g_m R_s + \frac{\omega^2 C_{gs}^2 R_s^2}{R_L g_m^2}$$

$$= 1 + \delta \left( \frac{\omega}{\omega_T} \right)^2 g_m R_s + \left( \frac{\omega}{\omega_T} \right)^2 \cdot \frac{R_s}{R_L}$$

← You may be tempted to increase  $R_s$  seeing from this expression. But  $G_m$  is more strongly dependent on  $R_s$ . So you would need to decrease it!

To ↓ NF  
 ↓  $\omega$   
 ↑  $\omega_T$  by increasing bias  $g_m$  by increasing bias  
 ↓ Reduce  $R_s$  because it affects  $G_m$

# CQ LNA



at low-frequency ignoring  $C_{gs}$

$$\overline{i_s^2} = \frac{4KT}{R} \rightarrow \overline{V_{gs}^2} = \overline{i_s^2} R_s^2 = 4KTR_s$$

$$\overline{i_o^2} \text{ (output)} = g_m^2 \overline{V_{gs}^2} + \overline{i_d^2} + \overline{i_i^2}$$

Dividing by output noise current from  $R_s$  only to get NF

$$\begin{aligned} NF &= 1 + \frac{\overline{i_d^2} + \overline{i_i^2}}{g_m^2 \overline{V_{gs}^2}} \\ &= 1 + \frac{4KT\delta g_m + 4KTg_L}{g_m^2 \cdot 4KTR_s} \\ &= 1 + \frac{\delta}{g_m R_s} + \frac{1}{g_m^2 R_L R_s} \end{aligned}$$

Since  $g_m R_s = 1$ , that's how you input match in CG by making  $\theta_m = \frac{1}{R_s}$

$$\rightarrow NF = 1 + \delta \text{ (ignoring } R_L)$$

$\delta$  is usually  $\approx 2/3$

so  $NF \rightarrow 2-3 \text{ dB}$  already

$\therefore$  CG have higher NF because you couldn't make  $g_m$  large enough

- In other words, you can also think that since in CG there is no current gain all of drain noise current flows through input without getting divided by gain  $\therefore$  higher NF

$$NF = \frac{\overline{i_d^2} + \overline{i_s^2}}{\overline{i_s^2}} = 1 + \frac{\overline{i_d^2}}{\overline{i_s^2}} = 1 + \delta g_m R_s = 1 + \delta$$

so two reasons for high NF:

- $\rightarrow g_m$  not high enough
- OR
- $\rightarrow$  no current gain